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**SUNLIGHT
GAMES**

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Demoverision for One Hundred Ways released

Cologne, 12 January 2016 – Sunlight Games has released a demo version of One Hundred Ways. The demo version will enable players to try 15 of the current 115 levels and give them the opportunity to check out the game. The demo is available at the website of Sunlight Games and will be released on Steam soon.

100 tricky levels to solve **One Hundred Ways**. The goal - to make the ball reach its goal - sounds simple - but it is not! To solve the levels, there are some tools available. Sometimes one needs to think outside the box to overcome obstacles. This 15 more level will raise the level numbers to 115!

645 Characters, 119 Words

Reprint free of charge. Kindly send us a copy of your publication or a link with the article. Screenshots can be found at <http://www.sunlight-games.com/en/?nav=presse>

If you want to write a fair review, make a video review or a let's play, please contact us for a free Steam-key.

About Sunlight Games:

Cologne-based Sunlight Games was founded in 2008 and transformed into a GmbH in May 2013. A team of experienced game designers led by development veteran Marco Sowa creates games of all genres for PC, Mac, mobile and online platforms. Sunlight Games also works for other studios as well as in game porting and localization.

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