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**SUNLIGHT
GAMES**

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Small update, new release date and more updates for Game Tycoon 2!

Cologne, January 15, 2016 – Today Sunlight Games releases a small update for Game Tycoon 2, which fix minor mistakes, adds features and enhances the project planning. Moreover, the completion of the final version will be delayed into March. Until the final release there will be an update to 0.4.0 and another larger update to 0.5.0. The latest information regarding all changes can be found in the Roadmap in the Steam forum or on the game's website.

"We are in a little delay, because we've added a lot of suggestions of the community and the game should be tested more extensively. In addition we want to add an enhanced help system", explains Marco Sowa, Managing Director of Sunlight Games.

The "CD-Update" will be published at the end of January. With this there will be added the marketing / PR area as well as other features and wishes of the community. The modified "DVD update" in February will then add the last areas: a shopping center and the home area and start the beta phase. The final update is called "Red-Update". The team would like to keep up the discussion about the game in the Steam and Sunlight forums. The roadmap was updated and includes the scheduled updates.

Games Tycoon 2 is going to be more extensive and detailed than **Game Tycoon 1**. So all of the technologies and trends from the years 1980 up until 2030 are offered and included. Games can be developed for PCs, handheld devices, smartphones or other platforms. Besides the endless game, there also are 20 missions to accomplish - an extensive tutorial helps you to get started.

Game Tycoon 2 was released on Steam in Early Access for PC on October 30 2015. The final game will be released in February 2016 for PC, Mac, Linux, iOS and Android. It can be ordered in the online shop by Sunlight Games too at <http://shop.sunlight-games.com>.

1.884 Characters, 329 Words

Reprint free of charge. Kindly send us a copy of your publication or a link with the article. Screenshots can be found at <http://www.sunlight-games.com/en/?nav=presse>. The new trailer will be released soon.

About Sunlight Games:

Cologne-based Sunlight Games was founded in 2008 and transformed into a GmbH in May 2013. A team of experienced game designers led by development veteran Marco Sowa creates games of all genres for PC, Mac, mobile and online platforms. Sunlight Games also works for other studios as well as in game porting and localization.

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