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**SUNLIGHT  
GAMES**

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## **First major update for Game Tycoon 2 will be released next week**

**Cologne, November 20, 2015 – After Game Tycoon 2 was released on October 30 successfully on Steam in the Early Access, Sunlight Games announced now that the first major update will be in time. The "Tape-update" will be released on November 27 and expand the game with complete new research and financial areas. In addition, there will be more features in the corporate office as well as a larger tutorial.**

Sunlight Games added already some wishes of the community. Marco Sowa, Managing Director of Sunlight Games, about the Early Access so far: "We have released **Game Tycoon 2** in a very early stage in the Early Access. In this stage we can add a lot of suggestions and wishes. We're thrilled about the first three weeks and have received already great suggestions. In the Forum on Steam we have created an overview of the status and incorporated suggestions."

With the "Tape-update", the content of the game raises to 50%. The team by Sunlight Games like to continue the discussions regarding new ideas and wishes in the forums of Steam or Sunlight Games. There is also the roadmap, with the scheduled updates.

**Games Tycoon 2** is going to be more extensive and detailed than **Game Tycoon 1**. So all of the technologies and trends from the years 1980 up until 2030 are offered and included. Games can be developed for PCs, handheld devices, smartphones or other platforms. Besides the endless game, there also are 20 missions to accomplish - an extensive tutorial helps you to get started.

**Game Tycoon 2** was released on Steam in Early Access for PC on October 30 2015. The final game will be released in February 2016 for PC, Mac, Linux, iOS and Android. It can be ordered in the online shop by Sunlight Games too at <http://shop.sunlight-games.com>.

1.805 Characters, 313 Words

Reprint free of charge. Kindly send us a copy of your publication or a link with the article. Screenshots can be found at <http://www.sunlight-games.com/en/?nav=presse>. The new trailer will be released soon.

### **About Sunlight Games:**

Cologne-based Sunlight Games was founded in 2008 and transformed into a GmbH in May 2013. A team of experienced game designers led by development veteran Marco Sowa creates

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games of all genres for PC, Mac, mobile and online platforms. Sunlight Games also works for other studios as well as in game porting and localization.

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