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**SUNLIGHT
GAMES**

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Second major update for Game Tycoon 2 will be released end of this week

Cologne, December 15, 2015 – After Game Tycoon 2 was successfully released on October 30 on Steam in the Early Access, it got the first major update on November 27. Now the second major update will be released on December 18. The "Disc-update" will expand the game with completely new lawyer and production areas. In addition, there will be even more features as well as a larger tutorial.

Sunlight Games again added some wishes of the community and expanded the new area production more than originally planned. That's the reason why the PR/Marketing area was shifted to the "CD-update" in January. Marco Sowa, Managing Director of Sunlight Games: "During the development we've had many new ideas to expand the production, and we haven't implemented them all, yet! Again, we implemented many new ideas of the community, which means a lot more development work. This gives the game more depth for sure. Because of that we've shifted the new area of PR/Marketing to the 0.4.0 "CD-update". We are pleased about the huge response and the Early Access so far."

With the "Disc-update", the content of the game raises to 70%. Games can be produced now in a limited way. The developers of Sunlight Games would like to continue the discussions regarding new ideas and wishes in the forums of Steam or Sunlight Games. The roadmap was updated, too!

Games Tycoon 2 is going to be more extensive and detailed than **Game Tycoon 1**. So all of the technologies and trends from the years 1980 up until 2030 are offered and included. Games can be developed for PCs, handheld devices, smartphones or other platforms. Besides the endless game, there also are 20 missions to accomplish - an extensive tutorial helps you to get started.

Game Tycoon 2 was released on Steam in Early Access for PC on October 30 2015. The final game will be released in February 2016 for PC, Mac, Linux, iOS and Android. It can be ordered in the online shop by Sunlight Games too at <http://shop.sunlight-games.com>.

2.039 Characters, 351 Words

Reprint free of charge. Kindly send us a copy of your publication or a link with the article. Screenshots can be found at <http://www.sunlight-games.com/en/?nav=presse>. The new trailer will be released soon.

About Sunlight Games:

Cologne-based Sunlight Games was founded in 2008 and transformed into a GmbH in May 2013. A team of experienced game designers led by development veteran Marco Sowa creates games of all genres for PC, Mac, mobile and online platforms. Sunlight Games also works for other studios as well as in game porting and localization.

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