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Game Tycoon 2: Major feature update will be released today

Cologne, November 02, 2016 – Game Tycoon 2 will get the announced major feature update for PC today on Steam. The game has already been greatly extended since its release. Then and now, as part of the new update, many suggestions of the community have been realized. Today it will be released on Steam.

Marco Sowa from Sunlight Games: „Unfortunately this update was delayed, because the porting of **One Hundred Ways** for Xbox One took longer than planned. But we used the time to collect all the feedback for **Game Tycoon 2**. This update now contains all important and useful improvements. We would like to thank the community for their help and patience. Also, we would still appreciate if the community carried on discussing the game with us in the Steam forums.“

The major changes refer to the handling and feedback for the player. For instance, the player will get a feedback after the development of a game, revealing how popular used technologies have been in the recent year. It is also possible to play the game now in Spanish. A list of all innovations was published in the Steam-forums of the game.

Games Tycoon 2 is going to be more extensive and detailed than **Game Tycoon 1**. So more than 170 technologies and trends from the years 1980 up until 2050 are offered and included. Games can be developed for PCs, handheld devices, smartphones or other platforms. Besides the endless game, there also are 20 missions to accomplish - an extensive tutorial helps you to get started.

Game Tycoon 2 was released on Steam in Early Access for PC on 30th of October 2015. The final game was released on 8th of April 2016 for PC. The versions for Mac, Linux, iOS and Android was released short after the PC release. It can still be ordered in the online shop by Sunlight Games at <http://shop.sunlight-games.com>.

1.859 Characters, 325 Words

Reprint free of charge. Kindly send us a copy of your publication or a link with the article. Screenshots can be found at <http://www.sunlight-games.com/en/?nav=presse>. The new trailer will be released soon.

About Sunlight Games:

Cologne-based Sunlight Games was founded in 2008 and transformed into a GmbH in May 2013. A team of experienced game designers led by development veteran Marco Sowa creates games of all genres for PC, Mac, mobile and online platforms. Sunlight Games also works for other studios as well as in game porting and localization.

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