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**SUNLIGHT
GAMES**

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Game Tycoon release will be postpone a few days

Cologne, March 23, 2016 – Sunlight Games announced today that the release of game Tycoon 2 will be a few days later. Tomorrow, the "Red-update" with many new features will be released in Early Access on Steam. The final release date will be announced in short term. The developers use the extra time for more extensive tests and final balancing.

Marco Sowa, Managing Director of Sunlight Games: "Our big goal was to release the final version of Game Tycoon 2 before Easter. Until the middle of last week it looked like we could reach the deadline. However, we have noticed in the past few days on some tests that not everything is already so smoothly, as we would like to have it. Quality is very important for us, so we want to work a few days more on the game mechanics and the balancing. For all the fans we've unlocked as small consolation on the past weekend the trading cards. The "Red-Update" will be released tomorrow in Early Access."

Games Tycoon 2 is going to be more extensive and detailed than **Game Tycoon 1**. So more than 170 technologies and trends from the years 1980 up until 2050 are offered and included. Games can be developed for PCs, handheld devices, smartphones or other platforms. Besides the endless game, there also are 20 missions to accomplish - an extensive tutorial helps you to get started.

Game Tycoon 2 was released on Steam in Early Access for PC on 30th of October 2015. The final game will be released in April 2016 for PC. The versions for Mac, Linux, iOS and Android will be released soon after the PC release. It can be ordered in the online shop by Sunlight Games at <http://shop.sunlight-games.com>.

1.682 Characters, 299 Words

Reprint free of charge. Kindly send us a copy of your publication or a link with the article. Screenshots can be found at <http://www.sunlight-games.com/en/?nav=presse>. The new trailer will be released soon.

About Sunlight Games:

Cologne-based Sunlight Games was founded in 2008 and transformed into a GmbH in May 2013. A team of experienced game designers led by development veteran Marco Sowa creates

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games of all genres for PC, Mac, mobile and online platforms. Sunlight Games also works for other studios as well as in game porting and localization.

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