



Sunlight Games GmbH
Gottfried-Hagen-Str. 60-62
51105 Cologne
Germany

www.sunlight-games.com

Press release 18/2021 Cologne, November 05, 2021

Supported by:



on the basis of a decision
by the German Bundestag

Two Hundred Ways: Xbox Store page released, pre-order has started

Cologne, 11-05-2021 – Today, the game's page of "Two Hundred Ways" in the Xbox Store was going live and allow players to pre-order the game right now. The successful puzzle game will be released for the Xbox One and Xbox Series platforms on November 19, 2021.

"Two Hundred Ways" was already released on PC and will be released as well soon for PlayStation 4, PlayStation 5 and for Nintendo Switch™.

"One Hundred Ways" presented 100 puzzle challenges to players: they had to steer a ball to its goal. And that was not always as easy as it might sound. "Two Hundred Ways" ups the ante and doubles the number of levels. More than 40 logic-based tools will help players to guide the ball on its correct path. Several tutorial levels help players to get a grip on how to use them and how to play the addictive puzzle game.

More information at:

<https://www.sunlight-games.com>

Find „Two Hundred Ways“ in the Xbox Store:

<https://www.microsoft.com/store/productid/9nf25wx982pc>

1.027 characters, 171 words

Reprint free of charge. Kindly send us a copy of your publication or a link with the article.

Nintendo Switch is a trademark of Nintendo.

About Sunlight Games:

Cologne-based Sunlight Games was founded in 2008 and transformed into a GmbH in May 2013. A team of experienced game designers led by development veteran Marco Sowa creates games of all genres for PC, Mac, mobile and online platforms. Sunlight Games also works for other studios as well as in game porting and localization.

Media Contact:

Sunlight Games GmbH
Marco Sowa-Israel
Gottfried-Hagen-Str. 60-62
51105 Cologne
Germany

Phone: +49-221-16823466
Fax: +49-221-16823469

E-Mail: pr@sunlight-games.com
Internet: www.sunlight-games.com