



Sunlight Games GmbH
Gottfried-Hagen-Str. 60-62
51105 Cologne
Germany

www.sunlight-games.com

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Two Hundred Ways: PlayStation version released today!

Cologne, 07-15-2022 – Today, Sunlight Games has been released "Two Hundred Ways" for PlayStation. The brain teaser is the sequel to the acclaimed "One Hundred Ways", originally released in 2016.

"Two Hundred Ways" has been available for PC, Xbox and Nintendo Switch™.

"One Hundred Ways" presented 100 puzzle challenges to players: they had to steer a ball to its goal. And that was not always as easy as it might sound. "Two Hundred Ways" ups the ante and doubles the number of levels. More than 40 logic-based tools will help players to guide the ball on its correct path. Several tutorial levels help players to get a grip on how to use them and how to play the addictive puzzle game.

More information at:

<https://www.sunlight-games.com>

Find „Two Hundred Ways“ in the PlayStation Store:

<https://store.playstation.com/en-gb/concept/10002315>

Find here the launch-trailer:

https://youtu.be/JRnht5PD_zw

945 characters, 145 words

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About Sunlight Games:

Cologne-based Sunlight Games was founded in 2008 and transformed into a GmbH in May 2013. A team of experienced game designers led by development veteran Marco Sowa creates games of all genres for PC, Mac, mobile and online platforms. Sunlight Games also works for other studios as well as in game porting and localization.

Media Contact:

Sunlight Games GmbH
Marco Sowa-Israel
Gottfried-Hagen-Str. 60-62
51105 Cologne
Germany

Phone: +49-221-16823466

Fax: +49-221-16823469

E-Mail: pr@sunlight-games.com

Internet: www.sunlight-games.com